# DOUBLES LEAGUE POLICIES 

## 1. NO-SHOWS \& FORFEITS

a. WHEN A TEAM NO-SHOWS/FORFEITS, MARK IT ON THE CLUBHOUSE SCHEDULE. (NS=no-show. F=forfeit.)
b. Any team that no-shows or forfeits more than 2 weeks worth of games (4 matches or the equivalent of) in a league, is not eligible to participate in playoffs. (a match $=2$ games)
c. Contacting an opponent the day of a scheduled match to let them know your team will not be present -OR- choosing to leave Third Coast before your match is played -OR- substituting/playing on another court during your team's scheduled games are ALL considered 'No-Shows'.
d. 'No Show' Penalties: $1^{\text {st }}$ time-Warning. $2^{\text {nd }}$ time- The team is not eligible to play in playoffs OR the following league. $3^{\text {rd }}$ time- The team is removed from the league, no refund AND not eligible to play the following league.
2. PLAYERS MISSING MATCHES.
a. A player who misses the equivalent of more than 4 weeks worth of matches ( 2 games $/ \mathrm{match}$ ) is not eligible to participate in that league the following session.
b. A player must physically participate in all points of both games in a match for the match to count toward a player's eligibility.

## 3. SUBSTITUTES.

a. A team of 2 subs CAN play during the regular season ('double sub'), but NOT during playoffs.
b. If a 'double sub' team wins both games in a match during season play, it must be recorded as a split.
c. A player that has not 'subbed' on a team during the current league season IS permitted to play in playoffs providing they are eligible for the league (skill-wise). (applies to doubles leagues only)
d. A team is ineligible to participate in playoffs if neither team member is able to play in playoffs. In that case, the team receives the lowest finish on the playoff bracket or the equivalent of two losses. That lowest playoff finish DOES count as the team's official playoff finish and is added to the team's playoff seed to determine the team's final ranking.
e. During playoffs, players can play on only one team in a league.

## 4. 'PERMANENT SUB'.

a. A league player who gets injured during a league to the extent they are not physically able to play the remainder of the league, and/or moves out of town due, IS permitted to designate a 'permanent sub' to take his/her place on the team for the remainder of the league. The 'permanent sub' will replace the original team member on the schedule \& for all purposes is then the official team member with regards to sub eligibility. (ie: permanent sub CAN have a sub play with them during playoffs) A permanent sub is not officially a permanent sub until they are ON the schedule.
b. A permanent sub cannot be replaced by the original team member during the same league he/she was designated the permanent sub. (ie: scenario:: original player gets hurt badly, designates a permanent sub, later in that league the original player wants to replace the permanent sub on the team ---- no can do buckaroo!)
c. The 'permanent sub' only applies to the specific league in which they were designated.
d. IF the original player is unable to play the following league, their partner (assuming the partner/team is eligible to participate) becomes the Team Captain the following league \& can choose whoever they want to be their partner for the new league (including the previous season's permanent sub or their original partner). Whoever the new Team Captain registers with is the official team member. Any deal or understanding between the permanent sub, the original 'hurt/relocated' player \& the new Team Captain regarding when/if the original player might rejoin the team is between those players \& has nothing to do with Third Coast.
e. If the partner \& 'permanent sub' play in their league's Finals, they ARE eligible to move up to the next league (when applicable). However, those two players must play as a team in the higher league at least one session. (ie: partner \& permanent sub win, only permanent sub \& partner can move up - not the original player \& partner)
f. IT IS UP TO THE HURT/RELOCATED PLAYER TO COMMUNICATE TO THE 3C LEAGUE DIRECTOR IF/WHEN THEY NEED TO DESIGNATE A *PERMANENT SUB. *cannot be designated the last two weeks of a league

## 5. REGISTRATION / ELIGIBILITY:

a. All teams must register in LeagueToolBox by their league's registration deadline in order to secure their spot in a league and be placed on the schedule. Partial or incomplete teams are not considered registered and may forfeit their spot in a league.
b. Any team or player who registers with the intent of not actually participating in a league or on a team may be removed from the league at any time and will not be permitted to participate the following league.
c. Team captains do NOT have the authority to give their team's spot to another player or another team.

